KPR Institute of Engineering and Technology
Learn Beyond
(Autonomous, NAAC "A")

IEEE
KPRIET Student Branch

IEEE Computational Intelligence Society
KPRIET SBC

HACK THE HORIZON 2.0

CODE TODAY. CREATE TOMORROW.

24 HOUR HACKATHON

Rulebook & Guidelines

ieeekprietsb

edu.ieee.org/in-kpriet

kpriet.ac.in / /KPRIETonline

GENERAL INFORMATION

Event Date: 24 & 25 September 2026

Venue: Aryabhatta Block, KPRIET

Duration: 24 Hours (Non-Stop)

TEAM FORMATION

Teams can have 2 to 5 members.

Each team must assign a Team Leader as the primary contact person.

Team members must remain the same throughout the event.

No replacements are allowed.

Food Schedule

24th September

Lunch: 1:00 – 2:00 PM

Evening Snack: 4:45 – 5:00 PM

Dinner: 7:30 – 8:30 PM

Night of 24th → Morning of 25th

Night Snack: 12:30 – 1:00 AM — Only one snack during the night

25th September

Early Morning Snack: 5:30 – 6:00 AM

Breakfast: 7:30 – 8:30 AM

Final Evaluation: Starts at 8:45 AM

Hackathon Timeline — 24th & 25th September



8:15 - 9:15 AM	Participant Registration & Check-in
9:15 - 9:50 AM	Inauguration Ceremony
9:50 - 10:00 AM	Hackathon Briefing & Instructions
10:00 AM	**HACKATHON STARTS**
10:00 AM - 1:00 PM	Hacking & Development - Phase 1
1:00 - 2:00 PM	Lunch
2:00 - 4:45 PM	Hacking & Development - Phase 2
4:45 - 5:00 PM	Evening Snack
5:00 - 7:30 PM	Hacking & Development - Phase 3
7:30 - 8:30 PM	Dinner
8:30 PM - 12:30 AM	Hacking & Development - Phase 4
12:30 - 1:00 AM	Night Snack
1:00 - 4:00 AM	Hacking & Development - Night Session
4:00 - 5:30 AM	Final Development, Testing & Integration
5:30 - 6:00 AM	Early Morning Snack
6:00 - 7:30 AM	Final Development, Testing & Integration
7:30 - 8:30 AM	Breakfast
8:45 AM - 12:30 PM	Final Evaluation
12:30 PM	**HACKATHON ENDS**

THEMES

- GenAI & LLMs
- ML & Deep Learning
- Computer Vision
- Internet of Things (IoT)
- Smart Automation
- Cybersecurity

PROBLEM STATEMENTS

- **Hardware Track:** Problem statements will be revealed on **20th September at 12:00 AM (midnight)**, 4 days before the hackathon, to give you sufficient time to collect the required components for your project.
- **Software Tracks:** Problem statements will be revealed on **24th September at 12:00 AM (midnight)**.
- **Important Note:** Participants are not allowed to bring their own problem statements. You must work only on the problem statements provided by us.

FORMAT & PROCESS

- The hackathon will be a 24-hour continuous coding event.
- Participants will be evaluated based on creativity, technical execution, feasibility, and presentation.
- Reporting time is 8:15 AM on 24th September.
- The total number of evaluation rounds will be disclosed during the inauguration ceremony.

PROJECT DEVELOPMENT

- All code must be developed during the hackathon duration.
- Teams are permitted to use publicly available libraries, APIs, and frameworks.
- Projects should align with the selected theme.
- Plagiarism or submission of pre-developed projects will result in disqualification.

- Code Ownership: All code developed during the Hackathon should be the original work of the team. Participants cannot use code or assets created by someone else without proper permissions or licenses.
- Completely depending on AI-generated code is not encouraged.

HARDWARE AND SOFTWARE

Hardware Projects:

- Kits and tools will not be provided for hardware projects. It is the team's responsibility to bring all necessary components.
- Teams are responsible for ensuring the safety and proper handling of their hardware.
- The responsibility of the components and the materials required for developing the prototype during the Hackathon lies solely on the participating teams.

Software Projects:

- Participants are free to use any relevant tools, software, and programming languages.
- Use of pre-built code or templates is not allowed.

- All code must be pushed to the GitHub repository every 2 hours for progress tracking.

CODE SUBMISSION

- Only the Team Leader will create a public repository on their GitHub account.
- Multiple repositories per team are NOT ALLOWED (i.e., one team should have one repository).
- Repository name should be: Team ID
- Teams must push commits every 2 hours during the hackathon.
- No team will be allowed to Push/Pull to the repository after or before the coding period.
- Teams must submit the GitHub repository link during the final submission by 11:00 AM on 25th September.

GUIDELINES

- Participants must bring their own laptops, chargers, junction box, and other necessary accessories.
- Prebuilt solutions or previously developed projects are strictly prohibited.
- Teams must push their code to their GitHub repository every 2 hours for tracking and validation.
- Only the team leader should fill out the selected problem statement with the specific code in the Google Form provided after the problem

statement is released.

- All participants must carry their college ID card for verification.
- Participants cannot use code or access code from any other person or team.
- Seeking help from other teams during the event is not allowed.
- Cross-team collaboration is not allowed.
- Roaming around the college campus during the event is not permitted.
- The decision of the jury is final.
- Respect event coordinators and fellow participants. Misconduct will lead to disqualification.
- Any damage to property or hardware will result in penalties.
- Any use of unwanted items (including drugs or alcohol) during the event is strictly prohibited and will result in immediate disqualification.
- Participants must adhere to ethical standards and abide by the rules and regulations set by the organizers. Any form of cheating, plagiarism, or unfair practices will result in immediate disqualification.
- Given T-shirts must be worn during the event.
- Event wrist bands must be worn at all times during the event.

INTERNET ACCESS

- Internet will be provided during the event.
- However, participants are encouraged to bring their own dongles or data cards in case of technical issues with the provided internet connection.

PRESENTATION

- Each team will have to present their project to the judging panel.
- The presentation should demonstrate the functionality and features of the project, as well as any unique or innovative aspects.
- Teams should also explain the technical challenges faced and how they were overcome.
- Simple ideas or minor modifications of existing solutions will not be accepted. Projects must demonstrate originality and creativity.
- Effective communication and clarity in presenting the project will be considered during evaluation.

PRIZES POOL WORTH OF 30K

JUDGING CRITERIA

Judging is purely based on the cumulative grading of the jury members. The judging criteria for the Hackathon will be clearly communicated to the participants before the event. The result by the judges will be final. It may include aspects such as:

- Innovation and Uniqueness
- Technical Implementation
- User Experience
- Importance of the Problem Solved
- Practicality of the Proposal
- Presentation Skills
- Quality of the Product
- Scalability
- Communication

CODE OF CONDUCT

- Participants should adhere to a code of conduct that promotes inclusivity, respect, and professionalism. Any form of harassment, discrimination, or inappropriate behavior will not be tolerated.
- Respect fellow participants, mentors, and organizers.
- Discrimination or misconduct will lead to immediate disqualification.
- Maintain a collaborative and positive environment.
- Teams are expected to demonstrate professionalism and ethical conduct at all times.
- Roaming around the campus during the event is strictly prohibited.

- Any inappropriate behavior or violation of rules will lead to immediate disqualification.

LIABILITY

- The organizers and sponsors of the Hackathon hold no liability for any damages, losses, or injuries incurred during the event.
- Participants are responsible for their own safety, equipment, and actions.
- The organizers are not responsible for any lost or stolen personal items.

PENALTIES

- Breaking any rules will result in an informed mail being sent to the respective college principal's mail ID.

Best of Luck!

Give Your Best and Hack the Horizon!